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List all Shortcut

List all open file

```
#include "lexer.h"

#include <ctype.h>
#include <err.h>
#include <errno.h>
#include <stdlib.h>
#include <string.h>

#include "get_token_aux.h"

struct lexer *lexer_alloc(FILE *fd)
{
    size_t len = 0;
    struct lexer *lexer = malloc(sizeof(struct lexer));
    if (lexer == NULL)
        errx(1, "Not enough memory");
    lexer->token = NULL;
    getline(&(lexer->input), &len, fd);
    lexer->index = 0;
    lexer->fd = fd;
    return lexer;
}

void lexer_free(struct lexer *lexer)
{
    if (lexer->token != NULL)
        token_free(lexer->token);
    if (lexer->input != NULL)
        free(lexer->input);
    free(lexer);
}

static struct token *get_token(struct lexer *l)
{
    struct token *new = token_alloc();
    int OK = 0;
    skip_begin(l);

    if (l->input[l->index] == '#')
        skip_comment(l);

    if (l->input[l->index] == '\0')
    {
        new->type = TOKEN_EOF;
        OK = 1;
    }
}
```

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